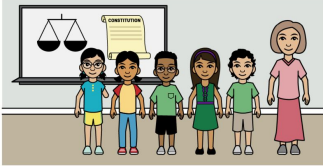


Mrs. Whisler's September Newsletter

We Have Rights

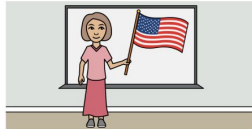
Level C



by Claire Repp
Illustrated by Erin Clarkson

Can That Happen in the USA?

Level F/G



by Claire Repp
Illustrated by Erin Clarkson

Unique Reading Curriculum

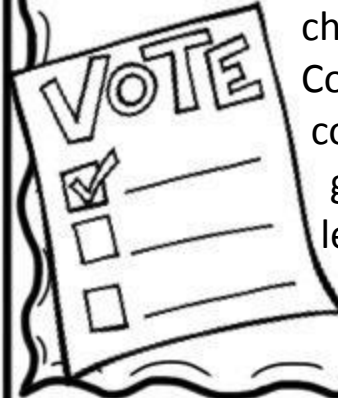
-Theme: We Have Rights

-Word Wall Words/Spelling

Words: to, we, our, a, go, but, read, should, says, also, home, other, turn, people, things, about, cannot, must

-Letter Sounds: short vowel a and consonants m, t, p, s, c, ch

-Vocabulary: change, choice, citizen, Constitution, country, free, government, leader, protest, responsibility, right, rule



Unique Curriculum Activities

-Information Please:

Bill of Rights for Kids

-Related Content:

Rights: True or False?

-Science Experiment:

Equal Balance

-History

Timeline:

Documents of Freedom



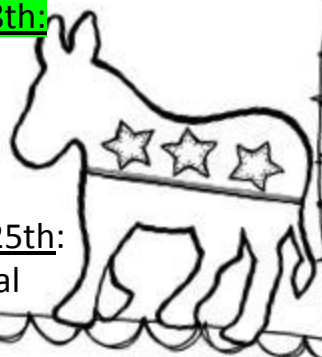
Important Dates

• September 1st: No School
Labor Day

• September 8th:
Picture Day

• September 17th: 12:10 Early Dismissal

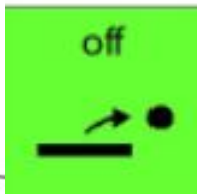
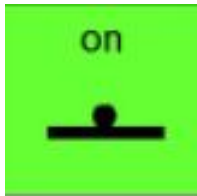
• September 25th:
2:10 Early Dismissal



September 2025 Speech and Language Core Word Group with Ms. Shelly and Ms. Nicole sseaman@sese.org and nfitch@sese.org

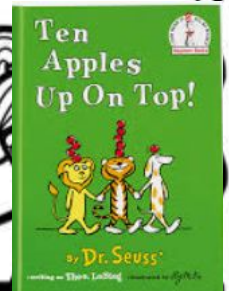
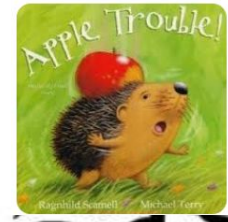
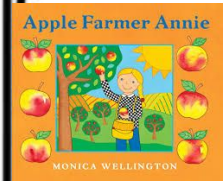
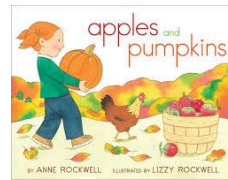
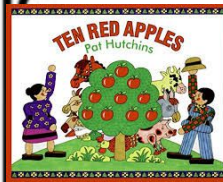
We will read, target the core word, and sequence the events of each book.

****Core word: ON/OFF****



Books:

- *10 Apples on Top! by Dr. Seuss
- *10 Red Apples by Pat Hutchins
- *Apple Farmer Annie by Monica Wellington
- *Apple Trouble by Michael Terry
- *Apples and Pumpkins by Annie Rockwell
- *Apple Picking Day by Candice Ransom

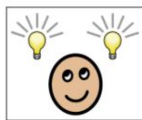


Speech Group Activities

- *Sequence the story
- *Decorate an apple
- *Apple Tree Snack
- *Exploding Apple
- *Dipping Apples
- *Play Apple Pop, Hi Ho Cherry-O, Porcupine Pop
- *Attribute Apples (color, size)
- *Apple stamp



IDEAS FOR USING 'ON' & 'OFF'



- *Hide and seek games are always fun! Model ON and OFF to describe where someone was hiding.
- *There are many toys/games where objects are put ON and OFF. Look for opportunities to model ON and OFF as you play, e.g. Mr Potato Head, Melissa & Doug Magnetic Dress up puzzles, dress ups, bus/plane/cars/trains with passengers to get on and off, blocks, lego etc.
- *Many activities of daily living use ON and OFF, look for opportunities throughout your day to use them. Here are some examples:
 - Cooking - turn on/off blender, put cheese on etc.
 - Grooming - turn on/off tap, put on deodorant, put toothpaste on, put towel on hook, etc.
 - Dressing - put on your shoes, take off your hat
 - TV - turn on, turn off

